15

35

-1-

TITLE OF THE INVENTION

DATA TRANSMISSION METHOD AND TRANSMISSION APPARATUS USING THE SAME

5 BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention generally relates to a data transmission method and a transmission apparatus using the same, and more particularly to a data transmission method and a transmission apparatus in a network.

2. Description of the Related Art

A broadband cellular phone has stimulated new services and businesses along with the progress of DSL (Digital Subscriber Line) and FTTH (Fiber to the Home). A transmission network that supports these new technologies is required to be able to handle a broader range.

A transmission network constructed by a 10
20 Gbps transmission apparatus has been placed in
practice. These transmission apparatuses employ WDM
(Wavelength Division Multiplexing). However, an
advanced transmission apparatus capable of operating
at 40 Gbps is required to realize an increased
25 transmission capacity. In addition, the speedup of
LAN (Local Area Network) may require a LAN interface
to be integrated into the transmission apparatus.

Referring to Fig. 1, a conventional

transmission system buffers input data A, B, C and D in a given sequence and multiplexes these items of data so that multiplexed data can be sent to a transmission line. If the buffering of input data A - D is completed without congestion, data can be sequentially sent to the transmission line.

Let us consider a semiconductor integrated circuit that forms the above-mentioned transmission apparatus processes 512 bits (64 bytes) in parallel.

25

For example, if a packet of 65 bytes is applied to the semiconductor integrated circuit, the first 64 bytes are processed by a first clock CLK(1), as shown in Fig. 2A, and only the remaining one byte is processed by a second clock CLK(2), while the 63 bytes indicated by hatching are meaningless blank In order to avoid the occurrence of meaningless data, as shown in Fig. 2B, the boundary between the consecutive packets is identified, and the head position in the 512 parallel data must be 10 changed. Simultaneously, the preceding packet and the head of the following packet must be processed by the same clock. It follows that very complex processing rather than the simple parallel processing is required to cope with the above 15 situation.

Turning to Fig. 1 again, if a large amount of data has been stored in the buffer used for buffering input data A, the buffering of input data may be delayed or the buffer may overflow so that input data A may be partially or completely discarded. If such a problem occurs, some data may be lost on the reception side or may arrive with different times. Such a situation would considerably degrade the quality of service, particularly, for data required to be processed in real time, such as voice data and moving picture data. As is known, HTTP (Hyper Text Transfer

Protocol) and FTP (File Transfer Protocol) used in the Internet requests retransmission of discarded data, so that the responsibility is degraded.

There is another problem. Let us consider that a large amount of data has been stored in the buffer used for buffering data A while a small amount of data has been stored in the buffer used for buffering data B. Even when data B is applied to the associated buffer after data A is applied to

25

30

the associated buffer, data B may be output from the buffer in advance of data A. This changes the transmission order of data A and B. If this problem occurs, some data may be lost on the reception side or a difference in arrival time may occur. The above situation would degrade the quality of service, particularly for data required to be processed in real time, such as voice data or moving picture data.

In the case of Fig. 2A, a meaningless area may occur in the buffer built in the semiconductor

10 may occur in the buffer built in the semiconductor integrated circuit and may cause delay of processing in the integrated circuit. If it is attempted to seek the boundary between the consecutive packets, a complex process is required to pick up the head part of data. Process complexity would increase delay caused in the semiconductor integrated circuit.

SUMMARY OF THE INVENTION

a simple process.

It is a general object of the present invention to overcome the above-mentioned problems.

A more specific object of the present invention is to provide a data transmission method and an apparatus using the same such as a router, in which the possibility of discarding data due to delay or overflow in buffers that receive input data can be reduced and the possibility that the transmission order may be changed can be reduced and in which occurrence of a meaningless buffer area can be avoided and delay of processing can be reduced by

The above objects of the present invention are achieved by a data transmission method comprising the steps of: controlling an input port part having a plurality of input ports, and an output window part having a plurality of buffers in accordance with data storage states of the plurality of buffers; causing data from the plurality of input

10

1.5

20

25

30

35

ports into buffers that have available areas, said buffers being included in the plurality of buffers; and multiplexing the data read from the buffers in time division multiplexing for transmission.

The above objects of the present invention are also achieved by a transmission apparatus comprising: an input port part having a plurality of input ports; an output window part having a plurality of buffers; a switch part making connections between the plurality of input ports and the plurality of buffers; a selection control circuit controlling the switch part so that data from the plurality of input ports are stored in buffers that have available areas among the plurality of buffers in accordance with data storage states of the plurality of buffers; and a time division multiplexing part multiplexing the data read from the plurality of buffers in time division multiplexing for transmission.

The above arrangements make it possible to reduce the possibility that input data may be discarded due to a delay or overflow in buffering and to reduce the possibility that data of a plurality of systems may be transmitted in an order different from the original order. The data is caused to be stored in a buffer having a sufficient available area, so that there is no need to detect the head part of the data and the buffers can be used efficiently. Therefore, a complex process is not needed so that delay can be reduced.

The transmission apparatus may be configured so that: the output window part includes a plurality of buffers for each of priorities; and the selection control circuit controls the switch part to cause the data from the plurality of input ports to be stored in a buffer which is included in the plurality of buffers and has an available area

15

20

25

in accordance with storage states of the plurality of buffers for each of the priorities. Therefore, it is possible to reduce the possibility that input data with priority allocated may be discarded due to a delay or overflow in buffering and to reduce the possibility that data of a plurality of systems may be transmitted in an order different from the original order based on the priority. The data is caused to be stored in a buffer having a sufficient available area, so that there is no need to detect the head part of the data and the buffers can be used efficiently. Therefore, a complex process is not needed so that delay can be reduced.

The transmission apparatus may be configured so that: the output window part includes a plurality of buffers for each of data types; and the selection control circuit controls the switch part to cause the data from the plurality of input ports to be stored in a buffer which is included in the plurality of buffers and has an available area in accordance with storage states of the plurality of buffers for each of the data types. Therefore, it is possible to reduce the possibility that input data may be discarded due to delay or overflow in buffering of a different data type and reduce the possibility that various types of data may be transmitted in an order different from the original order.

The transmission apparatus may be

configured so that: the output window part includes
a plurality of buffers for each of priorities and
each of data types; and the selection control
circuit controls the switch part to cause the data
from the plurality of input ports to be stored in a
buffer which is included in the plurality of buffers
and has an available area in accordance with storage
states of the plurality of buffers for each of the

30

35

priorities and each of the data types. Therefore, it is possible to reduce the possibility that input data may be discarded due to delay or overflow in buffering based on the data type and priority and to reduce the possibility that various types of data based on the priority may be transmitted in an order different from the original order.

The transmission apparatus may be configured so that the input port part comprises

10 label add parts which add labels to the plurality of input ports. Therefore, it is possible to determine via which port data should be output by using the label added to each data item.

The transmission apparatus may be

configured so that the output port part comprises a

SONET frame assembly parts which assemble data read

from the plurality of buffers into respective SONET

frames, which are then supplied to the time division
multiplexing part. This allows the present

invention transmission apparatus to coexist in the
outstanding SONET network.

The transmission apparatus may be configured so that the output window part comprises simple SONET frame assembly parts which assemble data read from the plurality of buffers into respective SONET frames, which are then supplied to the time division multiplexing part. Thus, the regular pointer process is no longer needed and the process can be simplified. When a fixed pointer value is used, the process may be performed in the same manner as that of the SONET.

The transmission apparatus may be configured so as to further comprise an 8B/10B conversion part that converts multiplexed data from the time division multiplexing part into data having an 8B/10B conversion format for transmission. Hence, there is no need to assemble the frames and use

15

20

25

30

scrambling, so that the process can be simplified.

The transmission apparatus may be configured so as to comprise MAC delete/label add parts that delete MAC addresses from IP packets and add labels corresponding to the plurality of input ports to IP packets that are the data input to the input port part. Hence, it is possible to reduce the IP packet length and improve the transmission efficiency. Communications between the transmission apparatuses of the present invention take place

without an address resolution protocol (ARP). The transmission apparatus may be configured so as to further comprise: label detection parts that detect labels added to a plurality of items of data obtained by subjecting a received signal to demultiplexing in the time division multiplexing; a plurality of second buffers that store the plurality of items of data; a second switch part making connections between the plurality of second buffers and the plurality of output ports; and a second selection control circuit that controls the second switch part so that the plurality of items of data can be output via the output ports dependent on the labels detected. It is therefore possible to determine via which port data should be output by using the labels added to the data.

BRIEF DESCRIPTION OF THE DRAWINGS

Other objects, features and advantages of the present invention will become more apparent from the following detailed description when read in conjunction with the accompanying drawings, in which:

Fig. 1 is a diagram illustrating a

35 conventional data transmission system;

Fig. 2 is a block diagram illustrating a

conventional technique and a problem thereof to be

solved by the invention;

5

15

20

25

Fig. 3 is a block diagram of a transmission apparatus on a transmission side according to a first embodiment of the present invention:

Fig. 4 is a block diagram of a transmission apparatus on a transmission side according to a second embodiment of the present invention:

10 Figs. 5A and 5B are diagrams of IP packet formats:

Fig. 6 is a flowchart of an input process executed by an input port part shown in Fig. 4;

Fig. 7 is a flowchart of a selection control process executed by a switch selection control part shown in Fig. 4;

Fig. 8 is a block diagram of a transmission apparatus on a transmission side according to a third embodiment of the present invention:

Fig. 9 is a flowchart of an input process executed by an input port part shown in Fig. 8;
Fig. 10 is a flowchart of a selection control process executed by a switch selection control part shown in Fig. 8;

Fig. 11 is a block diagram of a transmission apparatus on a transmission side according to a fourth embodiment of the present invention;

30 Fig. 12 is a flowchart of an input process executed by an input port shown in Fig. 11;

Fig. 13 is a flowchart of a selection control process executed by a switch selection control part shown in Fig. 11;

35 Fig. 14 is a block diagram of a transmission apparatus on a transmission side according to a fifth embodiment of the present

1.5

25

35

invention;

Fig. 15 is a block diagram of a transmission apparatus on a reception side according to a sixth embodiment of the present invention;

Fig. 16 is a block diagram of a transmission apparatus on a transmission side according to a seventh embodiment of the present invention:

Fig. 17 is a block diagram of a

10 transmission apparatus on a reception side according
to an eighth embodiment of the present invention;

Fig. 18 is a block diagram of a transmission apparatus on a transmission side according to a ninth embodiment of the present invention:

Fig. 19 is a block diagram of a transmission apparatus on a reception side according to a tenth embodiment of the present invention;

Fig. 20 is a block diagram of a
transmission apparatus on a transmission side
according to an eleventh embodiment of the present
invention;

 $\qquad \qquad \text{Figs. 21A through 21D are diagrams} \\ \text{illustrating deletion of MAC address; and} \\$

Fig. 22 is a block diagram of a transmission apparatus on a transmission side according to a twelfth embodiment of the present invention.

30 DESCRIPTION OF THE PREFERRED EMBODIMENTS

Fig. 3 is a block diagram of a transmission apparatus on the transmission side according to a first embodiment of the present invention. Serial data of M systems are applied to terminals 10_1 through 10_N (M is an integer and is, for example, 16), which terminals are accommodated by an input port part 14 provided in a window

15

20

25

selection control circuit 12. The serial data may, for example, be SONET-OC48 signals of 2.5 Gbps, in which SONET-OC48 means that Synchronous Optical Network Optical Carrier level 48. The window selection control circuit 12 is made up of the input port part 14, a switch selection control part 16, a switch part 18 and an output window part 20.

The input port part 14 receives input data via the terminals 10, through 10, and supplies the input data to the switch part 18. Further, the input port part 14 notifies the switch selection control part 16 of an output request to which any of the terminal numbers of the 10, through 10, is added. The output window part 20 includes m buffers (m is an integer and is, for example, 16), and notifies the switch selection control part 16 of data storage information about each buffer. Each buffer includes a S/P converter (serial-to-parallel), which converts serial data into parallel data.

The switch selection control part 16 receives the output request, and selects a buffer from among the buffers, the selected buffer being not currently used for writing and the largest available area. Then, the switch selection control part 16 controls the switch part 18 to make a connection between the terminal of the number added to the output request (any of the terminals 10_1 – 10_W) and the selected buffer in the output window part 20.

Thus, data that are input to the terminals 10, - 10, are distributed to the buffers that function as the appropriate output windows of the output window part 20, and are stored therein. Data are written into and read from the m buffers of the output window part 20 in first-in first-out (FIFO) formation, and are supplied to a time division multiplexing part 22. This part 22 multiplexes data

2.5

supplied from the m buffers in time division multiplexing formation, resultant data being serially output via a terminal 24.

As described above, the m buffers are provided in the output window part 20, and input data is stored in one of the buffers having the largest available area by referring to the data storage information concerning the buffers. makes it possible to reduce the possibility that input data may be destroyed due to delay or overflow 10 in buffering and to reduce the possibility that the order of transmission of data in different transmission systems may be changed.

Fig. 4 is a block diagram of a transmission apparatus on the transmission side 1.5 according to a second embodiment of the present invention. Serial data of X systems are applied to the terminals 30, through 30_x (where X is an integer and is, for example, 40), and are supplied to an input port part 34 provided in a window selection control circuit 32. This circuit 32 is made up of an input port part 34, a switch selection control part 36, a switch part 38 and an output window part 40. The serial data are, for example, 1 Gbps signals.

The input port part 34 includes label add parts 35, through 35_x , which are associated with the terminals 30_1 through 30_x . The label add parts 35_1 through 35_x add the identification numbers of the terminals 30_1 through 30_x to IP packets that are input via the terminals 30_1 through 30_x as serial data. The IP packets with the identification numbers added are then supplied to the switch part 38. Further, the input port part 34 drops QoS (Quality of Service) from header information of the 35 input IP packets, and notifies the switch selection control part 36 of an output request with the

15

20

25

dropped QoS and the terminal number added to each input IP packet.

The IP packets may have a format shown in Fig. 5A in IPv4 (Internet Protocol version 4). In this format, QoS is set in the eighth through eleventh bits of the first octet of the header. In IPv6 shown in Fig. 5B, QoS is set in the fourth through seventh bits of the first octet of the header. The label added to each IP packet indicates the terminal numbers of the terminals $30_{\rm t}$ through $30_{\rm x}$ by, for example, one byte, and is used to designate the output port at the reception-side apparatus in the transmission destination.

The output window part 40 includes j buffers 41, through 41, (j is, for example, 9). The buffers 41, through 41, are used for comparatively high priority. The buffers 41, through 41, are used for comparatively middle priority. The buffers 41, through 41, are used for comparatively low priority. The output window part 40 informs the switch selection control part 36 with data storage information concerning each of the buffers 41, through 41, which includes a respective S/P converter converting input serial data into parallel data.

The switch selection control part 36 includes a priority table in which priority levels corresponding to the QoS values are defined. For example, comparatively low priority is defined for 30 QoS values of 0 - 3, and comparatively middle priority is defined for QoS values of 4 and 5. Further, comparatively high priority is defined for QoS values of 6 and 7. The contents of the priority table can be rewritten by an upper-order apparatus 35 connected to the switch selection control part 36 via a terminal 37.

Upon receipt of an output request from the

input port part 34, the switch selection control part 36 refers to the priority table by the QoS value added to the output request and obtains the priority level from the priority table. If the IP packet is assigned high priority, the switch selection control part 36 checks the data storage information concerning the buffers 41, - 413. IP packet is assigned middle priority, the switch selection control part 36 checks the data storage information concerning the buffers 41, - 416. If the 10 IP packet is assigned low priority, the switch selection control part 36 checks the data storage information concerning the buffers 41, - 41,. Then, the switch selection control part 36 selects one of the candidate buffers which is not currently subject 1.5 to writing and the comparatively largest available Then, the switch selection control part 36 controls the switch part 38 so as to make a connection between the terminal (one of the terminals 30, - 30x) having the terminal number added 20 to the output request and the selected buffer in the output window part 40.

In the above manner, the IP packets input to the terminals 30, - 30, are distributed to the j buffers in the output window part 40 in accordance with the priority levels added to the IP packets, and are stored in the selected buffers. The buffers of the output window part 40 may be FIFO buffers. The IP packets read out of the buffers are then supplied to a time-division multiplexing part 42 shown in Fig. 4. An output signal of the time-division multiplexing part 42 is, for example, SONET-0C768 of 40 Gbps.

Fig. 6 is a flowchart of an input process executed by the input port part 34. At step S10, an IP packet is received via one of the terminals 30_1 - 30_4 . At step S12, the label of the terminal number

of the terminal to which the IP packet is input is added to the IP packet. At step S14, it is determined whether the received IP packet has the format of IPv4 or IPv6.

If the received IP packet has the IPv4 format, the QoS is dropped from the ninth through eleventh bits of the first octet of the header of the IP packet at step \$16. If the received IP packet has the IPv6 format, the OoS is dropped from the fifth through eighth bits of the first octet of the header of the IP packet at step \$18. At step S20, the switch selection control part 36 is notified of the output request with the terminal number and QoS added thereto. At step S22, the IP packet with the label added is sent to the switch 15 part 38. Then, the process returns to step S10, and

the sequence of steps S10 - S22 is repeated.

Fig. 7 is a flowchart of a selection control process executed by the switch selection 20 control part 36. At step \$30, the output request is received via the input port part 34. At step \$32, the data storage information concerning the buffers 41, - 41, from the output window part 40 is read. At step S34, the priority table is referred to by the 25 QoS value added to the output request, and the priority level is acquired therefrom. Then, one of the buffers having the priority level acquired is selected so that the selected buffer is not currently subject to writing and has the largest available area. At step S36, the switch part 38 is 30 controlled so as to make a connection between the terminal of the terminal number added to the output request and the selected buffer in the output window part 40. Then, the process returns to step \$30, and the sequence of steps S30 - S36 is repeatedly executed.

As described above, a plurality of buffers

20

25

35

are assigned for each of the different priority levels in the output window part 40, and the input IP packet is stored in the selected buffer that is one of the buffers having the priority level corresponding to the QoS value of the input IP packet and has the largest available area. It is therefore possible to reduce the possibility that input IP packets may be discarded due to delay or overflow in buffering and to reduce the possibility that the order of data transmission may be changed.

By the way, the Internet signal is a burst signal, which is transferred between computers in "best effort" formation. The "best effort" does not ensure even whether a packet is expected to arrive. 15 On the contrary, recently, a stream signal has come into widespread use. The stream signal is used to, for example, deliver images or video or implement Internet phone. Particularly, the video delivery is required to have a capability of continuously sending a reliable signal having little delay fluctuation for a long time.

The stream signal, particularly, the video delivery signal continues to be transferred over the network for a long time without a large capacity change. Even when the bit stream signal of a capacity close to the tolerable level is allowed to be transferred, there is no possibility that packets may be discarded. In contrast, the burst signal inherently has a very large change in the capacity. If normal traffic level is set very high, packets may be discarded due to an abrupt capacity change as if a floodgate is opened. Therefore, it is essential to transmit the burst signal at a reduced efficiency level.

In the aforementioned embodiments of the present invention, a plurality of queues with the same priority level assigned are provided so as to

15

20

25

30

35

enable a plurality of input signals to be handled at the same priority level. If a plurality of signals having the same priority level are received at almost the same time, these signals may be output at slightly different times so that a signal slightly leads to or lags behind the other signals. This is a fluctuation of the signal delay time. An increased fluctuation will occur if a signal having the low priority level contains a large amount of data. A third embodiment of the present invention described below is directed to eliminating the above-mentioned problems.

Fig. 8 is a block diagram of a transmission apparatus on the transmission side according to a third embodiment of the present invention. In Fig. 8, parts that are the same as those shown in Fig. 4 are given the same reference numerals. Serial data of the X (X is, for example, 40) system are applied to the terminals 30_1 through 30_x , and is supplied to an input port part 45 of the window selection control circuit 32. This circuit 32 includes the input port part 45 and a switch selection control part 46 in addition to the aforementioned switch part 38 and output window part 40. The serial data may, for example, a 1 Gbps signal.

The input port part 45 includes the label add parts 35_1 through 35_x associated with the terminals 30_1 through 30_x , respectively. The label add parts 35_1 through 35_x add, as labels, the terminal numbers of the terminals 30_1 through 30_x to the IP packets supplied as serial data. The IP packets with the labels added thereto are supplied to the switch part 38. Further, the input port part 45 drops the protocol or the next header from the header information of the input IP packets, and notifies the switch selection control part 46 of the

15

35

output request with the dropped protocol or next header and the terminal number.

The IP packets that conform to the IPv4 have the format shown in Fig. 5A, in which the protocol of the transport layer is set in the eighth through fifteenth bits of the third octet of the header. The protocol has a value of "06" in the hexadecimal notation for TCP (Transmission Control Protocol), and has a value of "17" in the hexadecimal notation for UDP (User Datagram Protocol). The IP packets that conform to the IPv6 have the format shown in Fig. 5B, in which the next header is set in the sixteenth through twenty-third bits of the second octet of the header. The next header indicates "06" in the hexadecimal notation for TCP and "17" in the hexadecimal notation for UDP. The label added to the IP packet consists of one byte and indicates the terminal number of the corresponding one of the terminals 30_1 through 30_x .

20 The label is used to designate the output port at the reception-side apparatus that is the transmission designation.

The output window part 40 includes j buffers 41, through 41, (j is, for example, 9). The 25 buffers 41, through 41, are used for UPD, the buffers 41, through 41, for TCP, and buffers 41, through 41, for an application other than UPP and TCP. The output window part 40 notifies the switch selection control part 46 of data storage information about 30 each buffer. Each buffer includes a S/P converter.

The switch selection control part 46 includes a data type table, which includes information dependent on data type information represented by the protocol or the next header. For instance, the table defines the UDP application for the protocol or the next header value of "17", TCP application for the value of "06", and an

10

20

25

30

35

application other than the UDP and TCP applications for a numeral value other than "17" and "06". contents of the data type table can be rewritten by an upper-order apparatus connected via a terminal 47.

Upon receipt of an output request from the input port part 45, the switch selection control part 46 refers to the data type table by the data type information (the value of the protocol or next header) added to the output request in order to obtain information about application. The control part 46 checks the data storage information about the buffers 411 -413, 414 - 416 and 417 - 41j for IP packets of UDP, TCP and FTP applications, respectively. Then, the control part 46 selects one 15 of the candidate buffers which is not currently subject to writing and the comparatively largest available area. Then, the switch selection control part 46 controls the switch part 38 so as to make a connection between the terminal (one of the terminals 30, - 30, having the terminal number added to the output request and the selected buffer in the output window part 40.

In the above manner, the IP packets input to the terminals 30_1 - 30_x are distributed to the j buffers in the output window part 40 in accordance with the data type information, and are stored in the selected buffers. The buffers of the output window part 40 may be FIFO buffers. The IP packets read out of the buffers are then supplied to the time-division multiplexing part 42. The output signal of the time-division multiplexing part 42 is, for example, SONET-OC768 of 40 Gbps.

Fig. 9 is a flowchart of an input process executed by the input port part 45. At step S40, an IP packet is received via one of the terminals 30_1 - 30_{\star} . At step S42, the label of the terminal number of the terminal to which the IP packet is input is

25

30

35

executed.

added to the IP packet. At step S44, it is determined whether the received IP packet has the format of IPv4 or IPv6.

If the received IP packet has the IPv4

format, the data type information (protocol) is
dropped from the header of the IP packet at step S46.

If the received IP packet has the IPv6 format, the
data type information (next header) is dropped from
the header of the IP packet at step S18. At step

S50, the switch selection control part 46 is
notified of the output request with the terminal
number and the data type information added thereto.
At step S52, the IP packet with the label added is
sent to the switch part 38. Then, the process

returns to step S40, and the sequence of steps S40 S52 is repeated.

Fig. 10 is a flowchart of a selection control process executed by the switch selection control part 46. At step S60, the output request is received via the input port part 45. At step S62, the data storage information concerning the buffers 41, - 41, from the output window part 40 is read. At step S64, the data type table is referred to by the data type information added to the output request, and the designated application is acquired therefrom. Then, one of the buffers that match the application is selected so that the selected buffer is not currently subject to writing and has the largest available area. At step S66, the switch part 38 is controlled so as to make a connection between the terminal of the terminal number added to the output request and the selected buffer in the output window part 40. Then, the process returns to step S60, and the sequence of steps S60 - S66 is repeatedly

In the third embodiment of the present invention, the signals passing through the output

windows dependent on the applications are multiplexed in time division multiplexing. Thus, the signals can be output at the same time, and there is no need to wait for completion of 5 outputting of the other packets. In addition, there is no delay fluctuation. The application-based allocation of the output windows can prevent signals of different applications from interfering each other. For example, the stream signal and the burst signal are distributed to the separate output 10 windows, so that the transmission band for the stream signal can reliably be ensured easily. There may also be another arrangement in which a specific output window can be allocated as leased lines for a specific company. This would make it possible to 15 perform reliable band allocation without band monitor.

Fig. 11 is a block diagram of a transmission apparatus on the transmission side according to a fourth embodiment of the present 20 invention. In Fig. 11, parts that are the same as those shown in Fig. 4 are given the same reference numerals. Serial data of the X system (X is, for example, 40) are applied to the terminals 30, through 30_x , and is supplied to an input port part 25 55 of the window selection control circuit 32. This circuit 32 includes the input port part 55, a switch selection control part 56 in addition to the aforementioned switch part 38 and output window part 40. The serial data may, for example, a 1 Gbps 30 signal.

The input port part 55 includes the label add parts 35_1 through 35_x associated with the terminals 30_1 through 30_x , respectively. The label add parts 35_1 through 35_x add, as labels, the terminal numbers of the terminals 30_1 through 30_x to the IP packets supplied as serial data. The IP

1.0

15

20

packets with the labels added thereto are supplied to the switch part 38. Further, the input port part 45 drops the QoS and the protocol or the next header from the header information of the input IP packets, and notifies the switch selection control part 56 of the output request with the dropped QoS, and the protocol or next header and the terminal number.

The IP packets that conform to the IPv4 have the format shown in Fig. 5A, in which the OoS is set in the eighth through eleventh bits of the first octet of the header and the protocol of the transport layer is set in the eight through

transport layer is set in the eight through fifteenth bits of the third octet of the header. The protocol has a value of "06" in the hexadecimal notation for TCP, and has a value of "17" in the hexadecimal notation for UDP. The IP packets that conform to the IPv6 have the format shown in Fig. 5B, in which the QoS is set in the fourth through seventh bits of the first octet of the header and the next header is set in the sixteenth through twenty-third bits of the second octet of the header. The next header indicates "06" in the hexadecimal notation for TCP and "17" in the hexadecimal notation for UDP. The label added to the IP packet consists of one byte and indicates the terminal

25 consists of one byte and indicates the terminal number of the corresponding one of the terminals 30_1 through 30_x . The label is used to designate the output port at the reception-side apparatus that is the transmission designation.

30 The output window part 40 includes k

The output window part 40 includes k buffers 41_1 through 41_k (k is, for example, 27). The buffers 41_1 through 41_3 are used for comparatively high priority for the UDP application. The buffers 41_4 through 41_6 are used for comparatively middle priority for the UDP application. The buffers 41_7 through 41_8 are used in comparatively low priority for the UDP application. The buffers 41_7 through 41_8 are used in the buffers 41_9 through 41_9 through

25

30

35

 41_{12} are used for comparatively high priority for the TCP application. The buffers 41_{13} through 41_{15} are used for comparatively middle priority for the TCP application. The buffers $4l_{16}$ through $4l_{18}$ are used in comparatively low priority for the TCP application. The buffers $4l_{19}$ through $4l_{21}$ are used for comparatively high priority for an application other than the UDP and TCP applications. buffers 41_{22} through 41_{24} are used for comparatively middle priority for an application other than the 10 UDP and TCP applications. The buffers 41_{25} through 41, are used in comparatively low priority for an application other than the UDP and TCP applications. The output window part 40 informs the switch selection control part 56 with data storage 1.5 information concerning each of the buffers 41, through 41, which includes a respective S/P converter converting input serial data into parallel data.

The switch selection control part 56 includes a data type table in which priority levels corresponding to the QoS values and the data type information described by the protocol or header are defined. For example, the table defines the UDP application for the protocol or the next header value of "17", the TCP application for the value "06" and an application other than the UDP and TCP applications. Further, in the table, comparatively low priority is defined for QoS values of 0 - 3, and comparatively middle priority is defined for QoS values of 4 and 5. Further, comparatively high priority is defined for QoS values of 6 and 7. The contents of the priority table can be rewritten by an upper-order apparatus connected to the switch selection control part 56 via a terminal 57.

Upon receipt of an output request from the input port part 55, the switch selection control

part 56 refers to the data type table by the data type information value added to the output request and obtains the priority level and the application from the data type table. Then, the part 56 checks the data storage information corresponding to the obtained priority level and application. If the IP packet is assigned the high priority level in the UDP application, the switch selection control part 36 checks the data storage information concerning the buffers 41, - 41,. If the IP packet is assigned 10 the middle priority level in the TCP application, the switch selection control part 56 checks the data storage information concerning the buffers 41_4 - 41_6 . If the IP packet is assigned the low priority level in an application other than the UDP and TCP 1.5 applications, the switch selection control part 56 checks the data storage information concerning the buffers 41_{25} - 41_k . Then, the switch selection control part 56 selects one of the candidate buffers which is not currently subject to writing and the 20 comparatively largest available area. Then, the switch selection control part 56 controls the switch part 38 so as to make a connection between the terminal (one of the terminals $30_1 - 30_x$) having the terminal number added to the output request and the 25

In the above manner, the IP packets input to the terminals $30_1 - 30_x$ are distributed to the buffers in the output window part 40 in accordance 30 with the priority levels and the application information added to the IP packets, and are stored in the selected buffers. The buffers of the output window part 40 may be FIFO buffers. The IP packets read out of the buffers are then supplied to a time- division multiplexing part 42 shown in Fig. 4. An output signal of the time-division multiplexing part 42 is, for example, SONET-OC768 of 40 Gbps.

selected buffer in the output window part 40.

Fig. 12 is a flowchart of an input process executed by the input port part 55. At step S70, an IP packet is received via one of the terminals 30_1 -30. At step S72, the label of the terminal number of the terminal to which the IP packet is input is added to the IP packet. At step S74, it is determined whether the received IP packet has the format of IPv4 or IPv6.

If the received IP packet has the IPv4 10 format, the data type information (protocol) and the OoS are dropped from the header of the IP packet at step S76. If the received IP packet has the IPv6 format, the data type information (next header) and the QoS are dropped from the header of the IP packet at step S78. At step S80, the switch selection 15 control part 56 is notified of the output request with the terminal number, the data type information and the QoS added thereto. At step S82, the IP packet with the label added is sent to the switch part 38. Then, the process returns to step \$70, and 20 the sequence of steps S70 - S82 is repeated.

Fig. 13 is a flowchart of a selection control process executed by the switch selection control part 56. At step S90, the output request is received via the input port part 55. At step S92, 25 the data storage information concerning the buffers 41, - 41, from the output window part 40 is read. At step S94, the priority table is referred to by the data type information added to the output request, 30 and the application and the priority level are acquired therefrom. Then, one of the buffers having the priority level acquired is selected so that the selected buffer is not currently subject to writing and has the largest available area. At step S96, the switch part 38 is controlled so as to make a connection between the terminal of the terminal

35 number added to the output request and the selected

buffer in the output window part 40. Then, the process returns to step S90, and the sequence of steps S90 - S96 is repeatedly executed.

As described above, a plurality of buffers

are assigned for each of the different priority
levels in the output window part 40, and the input
IP packet is stored in the selected buffer that is
one of the buffers having the priority level and
application corresponding to the QoS and data type
information of the input IP packet and has the
largest available area. It is therefore possible to
reduce the possibility that input IP packets may be
discarded due to delay or overflow in buffering and
to allocate the transmission bands for services more
inely.

Fig. 14 is a block diagram of a transmission apparatus on the transmission side according to a fifth embodiment of the present invention. Serial data of the n system are applied to input ports 62_1 through 62_n of an input port part 60. The serial data may, for example, a 1 Gbps signal.

The input port part 60 includes the label add parts 62, through 62, associated with the terminals 62, through 62, respectively. The label 25 add parts 62, through 62, add, as labels, the terminal numbers of the input ports 62, through 62, to the IP packets supplied as serial data. The IP packets with the labels added thereto are supplied to priority detection parts 66, through 66,. The 30 priority detection parts 66, through 66, drop the QoS and the protocol or next header from the header information of the IP packets, and notify a switch selection control part 68 with an output request with the QoS, the protocol or the next header, and 35 the terminal number. Further, the priority detection parts 66, through 66, supply the IP packets with the labels added to a switch 70.

The IP packets that conform to the IPv4 have the format shown in Fig. 5A, in which the OoS is set in the eighth through eleventh bits of the first octet of the header and the protocol of the transport layer is set in the eight through fifteenth bits of the third octet of the header. The protocol has a value of "06" in the hexadecimal notation for TCP, and has a value of "17" in the hexadecimal notation for UDP. The IP packets that 10 conform to the IPv6 have the format shown in Fig. 5B, in which the QoS is set in the fourth through seventh bits of the first octet of the header and the next header is set in the sixteenth through 15 twenty-third bits of the second octet of the header. The next header indicates "06" in the hexadecimal notation for TCP and "17" in the hexadecimal notation for UDP.

The output window part 72 includes k buffers 74, through 74, (k is, for example, 27). The 20 buffers 74, through 74, are used for comparatively high priority for the UDP application. The buffers 74, through 74, are used for comparatively middle priority for the UDP application. The buffers 74, through 74, are used in comparatively low priority 25 for the UDP application. The buffers 74_{10} through 74_{12} are used for comparatively high priority for the TCP application. The buffers 74_{13} through 74_{15} are used for comparatively middle priority for the TCP application. The buffers 74_{16} through 74_{18} are used 30 in comparatively low priority for the TCP application. The buffers 7419 through 7421 are used for comparatively high priority for an application other than the UDP and TCP applications. buffers 74, through 74, are used for comparatively 35 middle priority for an application other than the

UDP and TCP applications. The buffers 74_{25} through

 $74_{\rm k}$ are used in comparatively low priority for an application other than the UDP and TCP applications. The output window part 72 informs the switch selection control part 68 with data storage information concerning each of the buffers $74_{\rm k}$ through $74_{\rm k}$, which includes a respective S/P converter converting input serial data into parallel data.

The switch selection control part 68 10 includes a data type table in which priority levels corresponding to the QoS values and the data type information described by the protocol or header are defined. For example, the table defines the UDP application for the protocol or the next header value of "17", the TCP application for the value 1.5 "06" and an application other than the UDP and TCP applications. Further, in the table, comparatively low priority is defined for QoS values of 0 - 3, and comparatively middle priority is defined for QoS values of 4 and 5. Further, comparatively high 20 priority is defined for QoS values of 6 and 7. Upon receipt of an output request from the input port part 60, the switch selection control part 68 refers to the data type table by the data type information value added to the output request 2.5 and obtains the priority level and the application from the data type table. Then, the part 68 checks the data storage information corresponding to the obtained priority level and application. If the IP packet is assigned the high priority level in the 30 UDP application, the switch selection control part 36 checks the data storage information concerning the buffers $74_1 - 74_3$. If the IP packet is assigned the middle priority level in the TCP application, the switch selection control part 68 checks the data 35 storage information concerning the buffers 74_4 - 74_6 .

If the IP packet is assigned the low priority level

in an application other than the UDP and TCP applications, the switch selection control part 68 checks the data storage information concerning the buffers $74_{25} - 74_k$. Then, the switch selection 5 control part 68 selects one of the candidate buffers which is not currently subject to writing and the comparatively largest available area. Then, the switch selection control part 68 controls the switch part 70 so as to make a connection between the input 10 port (one of the input ports $62_1 - 62_n$) having the terminal number added to the output request and the selected buffer in the output window part 72.

In the above manner, the IP packets input to the input ports 62_1 - 62_n are distributed to the 15 buffers in the output window part 72 in accordance with the priority levels and the application information added to the IP packets, and are stored in the selected buffers. The k buffers 74, - 74_k of the output window part 72 read data in FIFO 20 formation, and supply the read data to SONET frame assembly parts 76, through 76,. The SONET frame assembly parts 76, through 76, add path overheads for mapping the IP packets with the labels added and create a SPE (Synchronous Payload Envelope) by a pointer process. The SONET frames thus produced are 25 then supplied to a time-division multiplexing part 78.

The time division multiplexing part 78 multiplexes the SONET frames in the time division 30 multiplexing formation, and serially supplies the multiplexed data to an S/LOH (Section/Line OverHead) add part 80. The S/LOH add part 80 adds the section overhead and the line overhead to the serial data supplied thereto. Then, an SCR (SCRamble) part 82 scrambles the serial data, and scrambled serial data is converted into an optical signal by an E/O ((Electro-Optic) conversion part 84. A signal thus

10

15

20

25

produced is, for example, a SONET-OC768 of 40 Gbps, and is supplied to an optical fiber network 86.

Fig. 15 is a block diagram of a transmission apparatus on the reception side according to a sixth embodiment of the present invention. The configuration shown in Fig. 15 is a reception circuit associated with the transmission circuit shown in Fig. 14. Referring to Fig. 15, the 40 Gbps SONET-0C768 signal transmitted over the optical fiber network 86 is received by an O/E (Opto-Electric) conversion part 88 and is converted into an electrical signal. Then, a DSCR (DeSCRamble) part 90 descrambles the electrical signal. An S/LOH termination part 92 removes the section overhead and the line overhead from the descrambled signal, so that resultant serial data is supplied to a time division multiplexing part 94.

The part 94 demultiplexes the multiplexed signal into SONET frames, which are then supplied to SONET termination parts 98, through 98, in an output window part 96. SONET termination parts 98, through 98, remove the path overheads by the pointer process for the SONET frame, and convert the SONET frames into the formation of IP packets with the labels added. The IP packets thus reproduced are stored in buffers 100_1 through 100_k . Then, data are read from the buffers 100_1 through 100_k , in the first-in first-out formation, and are supplied to label detection parts 102_1 through 102_k .

30 The label detection parts 102, through 102, detect the labels added to the IP packets, and notify a switch selection control part 104 with output requests with the detected labels and buffer numbers (1 - k) added thereto. Further, label detection parts 102, through 102, supply the IP packets from which the labels have been removed to a switch part 106. The switch selection control part

3.0

104 controls the switch part 106 to make a connection of the IP packet related to the issuance of the output request with the output port specified by the label added to the output request (one of the terminals $110_1 - 110_n$ in the output port part 108). Thus, the IP packets can be output via the output ports $110_1 - 110_n$ designated by the labels.

In the above-mentioned manner, the present invention transmission apparatus is allowed to

10 coexist with the existing SONET network. The transmission apparatus used in SONET have a matured circuit configuration that has been established.

Hence, the process involved in the present invention is simple. It is also possible to send the SONET

15 signal and the packet signal in the coexisting

signal and the packet signal in the coexisting fashion by allocating some ports to the SONET signal.

Fig. 16 is a block diagram of a

transmission apparatus on the transmission side according to a seventh embodiment of the present

20 invention. In Fig. 16, parts that are the same as those shown in Fig. 14 are given the same reference numerals. In the seventh embodiment, simple SONET frame assembly parts 176_1 through 176_k instead of the SONET frame assembly parts 76_1 through 76_k shown in 25 Fig. 14.

The simple SONET frame assembly parts 176_1 through 176_k assembly simple SONET frames by adding a fixed value as a pointer value without adding the path overhead to the IP packet with the label added supplied from the buffers. The simple SONET frames thus produced are supplied to the time division multiplexing part 78.

Fig. 17 is a block diagram of a transmission apparatus on the reception side

35 according to an eighth embodiment of the present invention. In Fig. 17, parts that are the same as those shown in Fig. 15 are given the same reference

10

numerals. In the configuration shown in Fig. 17, simple SONET frame termination parts 198_1 through 198_k are used instead of the SONET frame termination parts 98_1 through 98_k shown in Fig. 15.

The simple SONET frame termination parts 198, through 198_k remove the pointer values of the SONET frames without performing the pointer process for the SONET frames, and convert the formation of IP packets with the labels added. Then, these IP packets are stored in the buffers 100_k through 100_k .

In the present embodiment, the pointer values are fixed in the simple SONET frames in which data is mapped. Therefore, the simple SONET frames can be handled in the same manner as the regular SONET, so that the present embodiment transmission apparatus can coexist with the existing SONET network.

Fig. 18 is a block diagram of a transmission apparatus on the transmission side

20 according to a ninth embodiment of the present invention. In Fig. 18, parts that are the same as those shown in Fig. 14 are given the same reference numbers. In the present embodiment, an 8B/10B code conversion frame is used instead of the SONET frame.

25 Correspondingly, only k buffers 74, through 74k are provided in an output window part 172. The IP packets with the labels added thereto that are read from the buffers 74, through 74k are multiplexed in

30 multiplexing part 78, and are supplied to an 8B/10B code conversion part 180 as serial data. The part 180 converts the received serial data into an 8B/10B code. Then, the E/O conversion part 84 converts the input signal into an optical signal, which is then

time division multiplexing at the time division

35 sent to the optical fiber network 86.

 $\qquad \qquad \text{Fig. 19 is a block diagram of a} \\ \text{transmission apparatus on the reception side} \\$

25

according to a tenth embodiment of the present invention. In Fig. 19, parts that are the same as those shown in Fig. 15 are given the same reference numerals. The configuration shown in Fig. 19 is a reception circuit, which corresponds to the transmission-side circuit shown in Fig. 18. In the tenth embodiment of the present invention, the optical signal transmitted over the optical fiber network 86 is received and converted into an 10 electrical signal by the E/O conversion part 88, the electrical signal being supplied to an 8B/10B code deconversion part 192. The electrical signal is subjected to an 8B/10B code deconversion process, the resultant signal being supplied to the time division multiplexing part 94. The IP packets 15 separated from each other by the time division multiplexing part 94 are respectively stored in

The tenth embodiment does not need to assemble the frames in contrast to the SONET and to employ the scramble process. Therefore, the tenth embodiment is comparatively simple. Although the data arrangement after division differs from that before multiplexing, the label includes input port information, so that data can be retrieved without a series of data applied to the same buffer in the output window part 96.

buffers 100, through 100,.

Fig. 20 is a block diagram of a transmission apparatus on the transmission side

30 according to an eleventh embodiment of the present invention. In Fig. 20, parts that are the same as those shown in Fig. 14 are given the same reference numbers. In the eleventh embodiment, MAC (Media Access Control) delete/label add parts 164, through

35 164, are substituted for the label add parts 64, through 64, shown in Fig. 14. The MAC delete/label add parts 164, through 164, delete the MAC addresses

20

of the IP packets that are input as serial data, and add, as labels, the terminal numbers of the input ports 62, through 62n to which the packets have been input. The terminal numbers are then supplied to the priority detection parts 66, through 66,.

When the input signal is an IP packet, the data link with the reception-side apparatus does not need the IEEE802.3/802.2 because of communication between the SONET apparatuses. Therefore, the MAC addresses contained in the destination address (DA) and source address included in the MAC header of the IP packet are not needed to establish communication with the reception-side apparatus. Taking into consideration the above, the destination and source 15 addresses in the IP packets of Eather2 and IEEE802.3 respectively shown in Figs. 21A and 21B are deleted, so that formats shown in Figs. 21C and 21D are used. This reduces the packet length so that the data transmission efficiency can be improved. Further, an ARP (Address Resolution Protocol) is not needed for communications between the above SONET apparatuses.

Fig. 22 is a block diagram of a transmission apparatus according to an twelfth embodiment of the present invention. In Fig. 22, 25 parts that are the same as those shown in Fig. 15 are given the same reference numbers. In the present embodiment, MAC creating parts 200, through 200, are provided in the output port part 108. The 30 MAC addresses of the destination address and the source address corresponding to the output ports 110, through 110, are added to the IP packets supplied from the switch part 106. Then, the IP packets with the addresses added are output via the output ports 110, through 110,. 35

The present invention is not limited to the specifically disclosed embodiments, and

variations and modifications may be made without departing from the scope of the invention.

The present application is based on the Japanese Priority Application No. 2001-18645, the 5 entire contents of which are hereby incorporated by reference.